



What Programmers Should Know About Security

University of Rochester
Matthew Dalton, CISSP



Goals

- ◆ Brief Overview of Programming Practices
- ◆ Major Pitfalls in Secure Programming
- ◆ Examples (if there is time)
- ◆ Q & A
- ◆ Additional Resources



Credits

- ◆ Many of the areas and concepts of this presentation are taken from “Building Secure Software” by John Viega & Gary McGraw. I would suggest buying it if you are really interested in learning more on the subject.

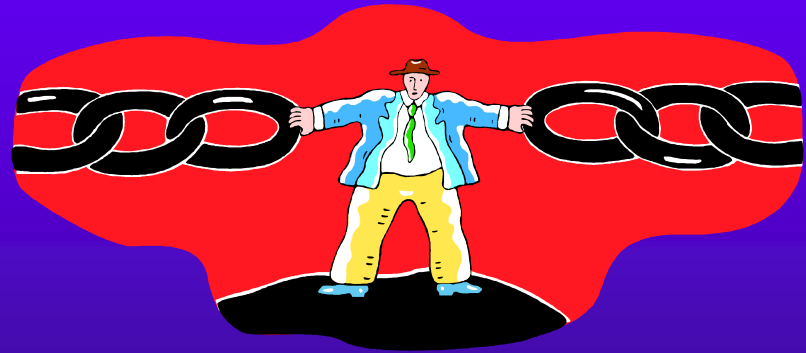


Guiding Principles for Software Security

- ◆ Secure the weakest link
- ◆ Practice defense in depth
- ◆ Fail securely
- ◆ Follow the principle of least privilege
- ◆ Compartmentalize
- ◆ Keep it simple
- ◆ Promote privacy
- ◆ Remember that hiding secrets is hard
- ◆ Be reluctant to trust
- ◆ Use your community resources

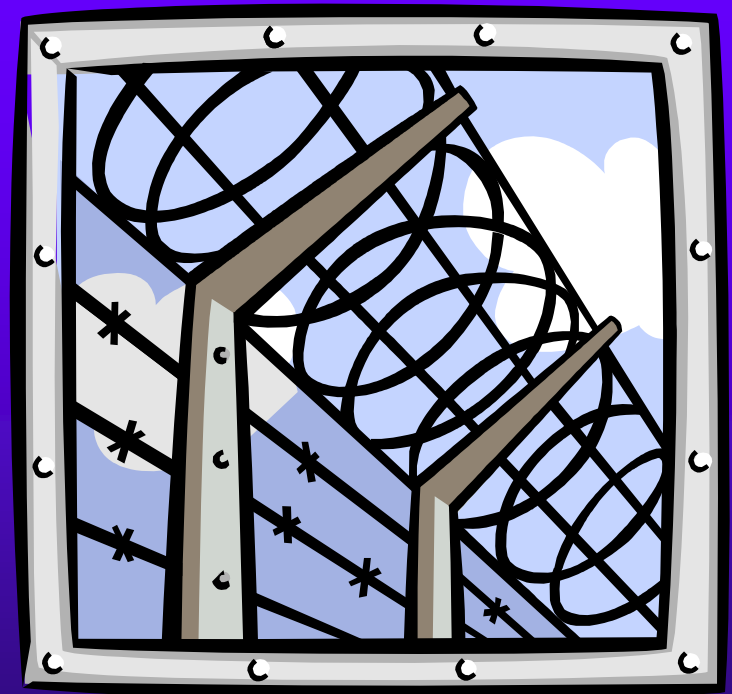
Secure the weakest link

- ◆ Your system is only as secure as the least secure component. The same is true for software.



Practice Defense in Depth

- ◆ Just as in designing a good system, good software doesn't rely on just one mechanism to say that it is safe.
- ◆ You may have authenticated, but can you trust the user?
- ◆ The information the client sent may not always be the information that the server receives.





Fail Securely

- ◆ When your system fails, make sure that it fails in a secure manner.
- ◆ For authentication, it's guilty until proven innocent.



Follow the Principle of Least Privilege

- ◆ Only give the privileges that you need to get the job done
- ◆ Only keep privileges for as long as you need them





Compartmentalize

- ◆ When you are writing your code, section it off when logically possible
- ◆ This is harder than it sounds





Keep it Simple

- ◆ If software is simple, it is much easier to check for security
- ◆ Security should be an Opt out, not Opt in solution





Promote Privacy

- ◆ Write your software with the user's privacy in mind
- ◆ If you don't have to use private data – DON'T
- ◆ If possible, only store private data in one location. This makes it easier to verify that it is only being used for legitimate purposes



Remember that Hiding Secrets is Hard

- ◆ Obfuscation is rarely the best form of security
- ◆ When relying on secrets, the crackers almost always win



Be Reluctant to Trust

- ◆ Snake-Oil FAQ –
<http://www.interhack.net/people/cmcurtin/snake-oil-faq.html>
- ◆ Don't even trust yourself. Make sure to have your code reviewed by another person



Use your Community Resources

- ◆ When it comes to most aspects of security, don't think you know more than the rest of the world
- ◆ Rely on proven methods and algorithms for known problems



Major Pitfalls in Secure Programming

- ◆ Buffer Overflows
- ◆ Access Control
- ◆ Race Conditions
- ◆ Randomness & Determinism
- ◆ Applying Cryptography
- ◆ Trust Management & Input Validation
- ◆ Password Authentication
- ◆ Database Security



Buffer Overflows

- ◆ Aleph One, “Smashing the Stack for Fun and Profit”
<http://www.insecure.org/stf/smashstack.txt>
- ◆ Most common source of vulnerability according to CERT



Access Control

- ◆ Use umask appropriately
 - Values such as 022 (world can read) or 066 (only owner can read)
- ◆ Use chroot
 - Better than nothing, but be sure and drop privileges
- ◆ Windows is similar but often more granular



Race Conditions

- ◆ These occur when something must hold true for a certain period of time
- ◆ Temp file redirections, moving links are examples



Randomness & Determinism

- ◆ Computers are deterministic machines and as such have no randomness of their own
- ◆ Make sure that your source of entropy is not less random than you need



Applying Cryptography

- ◆ Use it – use it correctly
- ◆ Don't reinvent the wheel



Trust Management & Input Validation

- ◆ Never trust the user to give you the data you want
- ◆ Beware of metacharacters such as ; | ../ and many others
- ◆ Beware of hex encoding, unicode, or others
- ◆ If you have taint checking, use it. If you don't, use it's principles



Password Authentication

- ◆ Passwords are only as secure as a user makes them
- ◆ An 8 character password can be:
 - Only lower case letters: $2.08 * 10^{11}$
 - Upper and lower case letters: $5.34 * 10^{13}$
 - Alphanumeric: $2.18 * 10^{14}$
 - All characters available (95): $6.63 * 10^{15}$



Database Security

- ◆ Most databases don't have encrypted channels
- ◆ All former rules apply
- ◆ Statistical attacks may threaten privacy
- ◆ SQL injection attacks can get by many defenses.



Additional Resources

- ◆ <http://del.icio.us/dalton42/programming> is continuously updated.