

In Review

STUDENT ENTREPRENEURS

Vision of Virtual Reality

BODY BY DESIGN: Lucian Copeland '16, an electrical and computer engineering major from Northfield, Massachusetts, models a prototype of a virtual reality suit that he and other members of the student group Nullspace VR are developing. Designed to mimic the sensation of touch to areas of the wearer's torso, the prototype is a low-cost, upper-body haptic feedback system that integrates with virtual reality goggles and other VR systems. Copeland and members of the team have set up a lab at High Tech Rochester, a University-affiliated start-up incubator, to hone their ideas. **PHOTOGRAPH BY ADAM FENSTER**





Oculus
Development Kit 2